

# HAVEN'T WE BEEN HERE BEFORE

## JULY 16, 2017

### GENERAL INSTRUCTIONS

- I. The event is available to competitors as a Course Rally only.
- II. This event is planned to be in very close conformity to the RRR's. It is intended that these events will be suitable for all levels of competitors. The rally is considered by the rallymaster to have a difficulty level of five (5) on a scale of ten. All traps are looped to bring competitors back on course.

III. Schedule:

Sun. July 16: Registration	8:30 – 9:30 AM EDT
Required Safety Meeting at	9:45 AM EDT
Car # 1 gets Route Instructions at	9:45 AM EDT
Car # 1 starts the course at	10.01 AM EDT
Car # 1 arrives at South of Chicago	about 2:00 PM
Award Presentation approximately	3:00 PM EDT

- IV. **Measurement:** The rally was measured to a resolution of 0.001 mile by a 1998 Ford Contour SVT shod with Nokian 205/55R16 WR2/G3 tires with the measuring wheel (left rear – undriven) inflated to 32 PSI cold using a Timewise 798A rally computer receiving two pulses per tire revolution.

Conditions for the measurement were dry and about 80 degrees.

- V. **Scoring:** Low score wins!

Participants will receive one point for each .01 minute off of the ideal time up to a maximum of 200 points (2 minutes early or late).

- VI. The rally is 90.000 miles long using only paved public roads.

VII. **This event will use Open, and DIYC controls.**

**OPEN** controls will be marked by an orange checkpoint sign. Drive past the sign and pull over at the control car. Private parking lots are available at most of the checkpoints to allow safe locations for you to pull off the road. Turn in your timing card at each checkpoint for scoring of each leg. **Read the critique slips carefully!!!** They will tell you how to find the out-marker to zero your odometer and begin the next leg, the speed to leave the outmarker and the NRI that you are working on.

**DIYC** (Do It Yourself Control) controls will be identified in the route instructions. Enter your calculated arrival time on your scorecard. Add 2.00 minutes for your out time.

- VIII. **Roads:** The following roadway types do not exist: interstates, gravel, private roads, alleys, dead ends, no thru traffic, and driveways (except the Start and Finish locations and checkpoint pull offs).

- IX. **Instructions:** Execute each numbered route instruction (NRI) in ascending numerical order beginning with instruction # 1. Execute each instruction at the first valid occasion to do so. Some NRI's have multiple actions. You must complete all of the actions before beginning the next NRI.

**Pauses** will be expressed in minutes; i.e. Pause 0.25 means to pause 0.25 minutes (15 second).

Information in parentheses is intended to be helpful, but is NOT part of the instruction.

## Main Road Rules:

1. **Onto** - when the NRI includes this term to direct you to travel a road by name or number, that road becomes the main road until you execute the next NRI as a course directing action.
2. Straight as possible.

**X. Signs:** Signs are a crucial component of any set of instructions. Quotation marks are used to indicate text quoted from a sign. (Example: “Stop” is interpreted as sign reading stop. Note that this could be an actual stop sign, a sign that says Stop Ahead, Rest Stop, etc.)

Signs may be anywhere except those which would require a backward glance. Separate signs on a common support are separate signs.

Do not split or conjoin words or numbers! That is, do not take HAM out of Hamilton, or 4 out of 45. Likewise do not conjoin FIR ST into FIRST.

**XI. Landmarks:** A landmark must be identified by a sign, or be defined in the Glossary. (This rule is because we don't want to assume that you will use the same term that the rallymaster does for an object, particularly if you come from another part of the country.)

Landmarks may be referenced by a partial name. The landmark OLD VAIL RD may be referenced as OLD, OLD VAIL, VAIL RD, OLD VAIL RD, but not as OLD RD or OL; i.e. any parts of a sign that are used to identify the landmark will be contiguous and complete.

## **XII. Glossary:**

**AT** In the vicinity of for actions which direct a course of travel. When referencing a sign, it means the intersection that the sign defines or controls.

**AFTER** Past, in the direction of travel, the referenced object.

**CAST** Change Average Speed To

**DIYC** Do It Yourself Control (Enter your calculated arrival time of day on control slip.)

**INTERSECTION** Any meeting of existent roadways at grade level from which the rally vehicle could proceed in more than 1 direction without making a U-turn.

**JOG** an intersection of roadways in the form of a T (see below) where you turn one way and then turn at the first sideroad in the **opposite direction**. Example: Jog Left would involve a Left @ T followed by a right turn at the first sideroad.

**LEFT** a turn to the left of 10 to 179 degrees at an intersection.

**RIGHT** a turn to the right of 10 to 179 degrees at an intersection.

**ROUNDABOUT**  $\frac{1}{4}$  (or  $\frac{1}{2}$  or  $\frac{3}{4}$ ) to create extra callbacks, roundabouts can only be traversed using this instruction. ROUNDABOUT  $\frac{1}{4}$  would be a right turn, ROUNDABOUT  $\frac{1}{2}$  would be straight through, and ROUNDABOUT  $\frac{3}{4}$  would be a left turn if it were a normal crossroad.

**SIDEROAD** An intersection of exactly 3 roadways, where a roadway goes generally ahead and another goes to the left or to the right, but not both.

**STOPLIGHT** an official three color (Red, Yellow, Green) light for controlling intersections.

**T** an intersection of roadways such that there is a roadway to your right and a roadway to your left and past which you can no longer proceed ahead upon the roadway on which you are travelling.

### **XIII. Addendum / Clarification:**

#### **A) Route Following Priorities**

- 1) Execute an emergency instruction.
- 2) Execute a specified action referenced to an official mileage if it occurs at that mileage.
- 3) Execute a course-directing action.
- 4) Follow the main road.

#### **Additional Glossary:**

**FREE ZONE** - A specified part of the timed rally route in which there are no open or passage controls. No penalties will be assessed for stopping within the confines of a free zone.

**STOP** - An official octagonal stop sign at which the rally vehicle is obliged to stop.

**TRANSIT ZONE** - A part of a rally route in which there are no timing controls and in which no specific speed need be maintained. Either an exact time for passage or a restart time from the end of the transit zone must be given. An approximate distance for the length of the transit zone is desirable.